

**Problem 1.** Let  $S$  be the torus of revolution defined in class. Is the Gauss Map for  $S$  injective? Surjective? Explain your answer

*Solution.* We first recall the parameterization for the torus we've defined in class

$$\phi(t, \theta) = ((2 + \cos t) \cos \theta, (2 + \cos t) \sin \theta, \sin t)$$

For  $t \in (0, 2\pi)$  and  $\theta \in (0, 2\pi)$

We get the Gauss map by obtaining the cross product of the partials to find the normal vector at a point  $p$  on our torus. Thus we first find the partials to our parameterization

$$\phi_\theta = (-(2 + \cos t) \sin \theta, (2 + \cos t) \cos \theta, 0) \quad (1)$$

$$\phi_t = (-\cos \theta \sin t, -\sin \theta \sin t, \cos t) \quad (2)$$

Next, we calculate the normal vector, which forms the Gauss map

$$N = \frac{\phi_\theta \times \phi_t}{|\phi_\theta \times \phi_t|} \quad (3)$$

$$\phi_\theta \times \phi_t = ((2 + \cos t) \cos \theta \cos t, (2 + \cos t) \sin \theta \cos t, (2 + \cos t) \sin t \cos^2 \theta + (2 + \cos t) \sin t \sin^2 \theta) \quad (4)$$

$$= ((2 + \cos t) \cos \theta \cos t, (2 + \cos t) \sin \theta \cos t, -2 + \cos t) \sin t \quad (5)$$

$$|\phi_\theta \times \phi_t| = \sqrt{(2 + \cos t)^2 \cos^2 \theta \cos^2 t + (2 + \cos t)^2 \sin^2 \theta \cos^2 t + (2 + \cos t)^2 \sin^2 t} \quad (6)$$

$$= \sqrt{(2 + \cos t)^2 \cos^2 t + (2 + \cos t)^2 \sin^2 t} \quad (7)$$

$$= 2 + \cos t \quad (8)$$

$$N = (\cos \theta \cos t, \sin \theta \cos t, \sin t) \quad (9)$$

Using this, we can prove that the Gauss map is not injective but surjective. To prove non-injectivity, we show that for 2 different  $(t, \theta)$ , the gauss map returns the same vector.

Consider the point at  $(0, 0)$ , where  $N(0, 0) = (1, 0, 0)$ . Next, consider the point  $(\pi, \pi)$ , where  $N(\pi, \pi) = (1, 0, 0)$  as well. This proves non-injectivity.

To observe surjectivity in our Gauss map, we note that our map resembles the parameterization of  $S^2$ , only with  $t$  being in the bounds  $(0, 2\pi)$  instead of  $(0, \pi)$ . Because of this, we can see that our map covers every single point on  $S^2$ , so given a point  $p \in S^2$ , there exists  $(t, \theta)$  such that  $N(t, \theta) = p$

□

2. This proposition is strikingly false, as if  $\alpha$  is a circle of radius  $r$  then it has curvature  $\frac{1}{r}$ ;  $c\alpha$  is then a circle of radius  $cr$  with curvature  $\frac{1}{cr}$ .

More generally,  $\kappa$  is the curvature of  $\alpha$ , consider  $c\alpha$  for constant  $c$ .

$$(c\alpha)' = c\alpha'$$

The major item of note here is that, if  $\alpha$  is unit speed, then  $c\alpha$  will not be unit speed. Regardless of whether  $c\alpha$  is unit speed or not, we will be working with the general notion of curvature as derived in a homework.

$$\begin{aligned}(c\alpha)'' &= c\alpha'' \\ \kappa_{c\alpha} &= \frac{|(c\alpha)' \times (c\alpha)''|}{|(c\alpha)'|^3} \\ \kappa_{c\alpha} &= \frac{|c|^2 |\alpha' \times \alpha''|}{|c|^3 |\alpha'|^3} \\ \kappa_{c\alpha} &= \frac{1}{|c|} \kappa\end{aligned}$$

With this, the proposition is generally false.

### Problem 3.

*Solution.* 3

#### Part a)

Begin by computing the partials for the coordinate chart:

$$\phi_t = (1, f'(t) \cos \theta, f'(t) \sin \theta)$$

$$\phi_\theta = (0, -f(t) \sin \theta, f(t) \cos \theta)$$

The first fundamental form is defined as  $E = \phi_t \cdot \phi_t$ ,  $F = \phi_t \cdot \phi_\theta$ ,  $G = \phi_\theta \cdot \phi_\theta$

$$E = (1, f'(t) \cos \theta, f'(t) \sin \theta) \cdot (1, f'(t) \cos \theta, f'(t) \sin \theta) = 1^2 + f'(t)^2 \cos^2 \theta + f'(t)^2 \sin^2 \theta = 1 + (f'(t))^2$$

$$F = (1, f'(t) \cos \theta, f'(t) \sin \theta) \cdot (0, -f(t) \sin \theta, f(t) \cos \theta) = 0 - f'(t)f(t) \cos \theta \sin \theta + f'(t)f(t) \sin \theta \cos \theta = 0$$

$$G = (0, -f(t) \sin \theta, f(t) \cos \theta) \cdot (0, -f(t) \sin \theta, f(t) \cos \theta) = 0 + f(t)^2 \sin^2 \theta + f(t)^2 \cos^2 \theta = f(t)^2$$

In matrix form, we have:

$$\begin{vmatrix} 1 + (f'(t))^2 & 0 \\ 0 & (f(t))^2 \end{vmatrix}$$

To compute the second fundamental form, we need the normal unit vector first:

$$N = \frac{\phi_t \times \phi_\theta}{|\phi_t \times \phi_\theta|}$$

$$\phi_t \times \phi_\theta = \begin{vmatrix} i & j & k \\ 1 & f'(t) \cos \theta & f'(t) \sin \theta \\ 0 & -f(t) \sin \theta & f(t) \cos \theta \end{vmatrix}$$

$$= (f'(t)f(t) \cos^2 \theta + f'(t)f(t) \sin^2 \theta, -f(t) \cos \theta, -f(t) \sin \theta) = (f'(t)f(t), -f(t) \cos \theta, -f(t) \sin \theta)$$

The magnitude is

$$\sqrt{f'(t)^2 f(t)^2 + f(t)^2 \cos^2 \theta + f(t)^2 \sin^2 \theta} = \sqrt{f(t)^2 f'(t)^2 + f(t)^2} = f(t) \sqrt{f'(t)^2 + 1}$$

Note we can pull out  $f(t)$  from the square root without absolute value signs because we are given  $f(t) > 0$

So we get

$$N = \frac{(f'(t)f(t), -f(t) \cos \theta, -f(t) \sin \theta)}{f(t) \sqrt{f'(t)^2 + 1}} = \frac{(f'(t), -\cos \theta, -\sin \theta)}{\sqrt{f'(t)^2 + 1}}$$

Next, we need the second partials:

$$\phi_{tt} = (0, f''(t) \cos \theta, f''(t) \sin \theta)$$

$$\phi_{t\theta} = (0, -f'(t) \sin \theta, f'(t) \cos \theta)$$

$$\phi_{\theta\theta} = (0, -f(t) \cos \theta, -f(t) \sin \theta)$$

Finally, to obtain the the second fundamental form:

$$e = \phi_{tt} \cdot N = \frac{1}{\sqrt{f'(t)^2 + 1}}(0 - f''(t) \cos^2 \theta - f''(t) \sin^2 \theta) = \frac{-f''(t)}{\sqrt{f'(t)^2 + 1}}$$

$$f = \phi_{t\theta} \cdot N = \frac{1}{\sqrt{f'(t)^2 + 1}}(0 + f'(t) \sin \theta \cos \theta - f(t)' \cos \theta \sin \theta) = 0$$

$$g = \phi_{\theta\theta} \cdot N = \frac{1}{\sqrt{f'(t)^2 + 1}}(0 + f(t) \cos^2 \theta + f(t) \sin^2 \theta) = \frac{f(t)}{\sqrt{f'(t)^2 + 1}}$$

Therefore the matrix for the second fundamental form is:

$$\begin{vmatrix} \frac{-f''(t)}{\sqrt{f'(t)^2 + 1}} & 0 \\ 0 & \frac{f(t)}{\sqrt{f'(t)^2 + 1}} \end{vmatrix}$$

To find the principal curvatures, we know from class and homework 5 that  $k_1(p)$  and  $k_2(p)$  are eigenvalues of  $DN_p$  such that form an eigenbasis for  $DN_p$  in the form of

$$\begin{vmatrix} k_1(p) & 0 \\ 0 & k_2(p) \end{vmatrix}$$

We also know from class that we can calculate  $DN_p$  with

$$DN_p = - \begin{vmatrix} e & f \\ f & g \end{vmatrix} \begin{vmatrix} E & F \\ F & G \end{vmatrix}^{-1}$$

If we substitute our answers from earlier, we have

$$DN_p = - \begin{vmatrix} \frac{-f''(t)}{\sqrt{f'(t)^2 + 1}} & 0 \\ 0 & \frac{f(t)}{\sqrt{f'(t)^2 + 1}} \end{vmatrix} \begin{vmatrix} 1 + (f'(t))^2 & 0 \\ 0 & f^2(t) \end{vmatrix}^{-1}$$

Using the formula  $\begin{vmatrix} a & b \\ c & d \end{vmatrix}^{-1} = \frac{1}{ad-bc} \begin{vmatrix} d & -b \\ -c & a \end{vmatrix}$

We get  $DN_p = - \begin{vmatrix} \frac{-f''(t)}{\sqrt{f'(t)^2 + 1}} & 0 \\ 0 & \frac{f(t)}{\sqrt{f'(t)^2 + 1}} \end{vmatrix} \begin{vmatrix} \frac{1}{f^2(t) + f'(t)^2 f(t)^2} & f^2(t) \\ 0 & 1 + (f'(t))^2 \end{vmatrix}$

Which equals  $- \begin{vmatrix} \frac{-f''(t)}{\sqrt{(f'(t))^2 + 1}} & 0 \\ 0 & \frac{f(t)}{\sqrt{f'(t)^2 + 1}} \end{vmatrix} \begin{vmatrix} \frac{1}{1 + (f'(t))^2} & 0 \\ 0 & \frac{1}{f^2(t)} \end{vmatrix} = \begin{vmatrix} \frac{f''(t)}{((f'(t))^2 + 1)^{\frac{3}{2}}} & 0 \\ 0 & \frac{-1}{f(t)\sqrt{(f'(t))^2 + 1}} \end{vmatrix}$

Therefore the principal curvatures are  $\frac{f''(t)}{((f'(t))^2+1)^{\frac{3}{2}}}$  and  $\frac{-1}{f(t)\sqrt{(f'(t))^2+1}}$

### Part b)

From class, the formula for the Gauss curvature is  $K = \frac{eg-f^2}{EG-F^2}$

Plugging in our results from we before, we have

$$K = \frac{\frac{-f''(t)}{\sqrt{(f'(t))^2+1}} \frac{f(t)}{\sqrt{(f'(t))^2+1}}}{(1 + (f'(t))^2)f^2(t)} = \frac{-f''(t)f(t)}{((f'(t))^2 + 1)^2 f^2(t)} = \frac{-f''(t)}{((f'(t))^2 + 1)f(t)}$$

We are given that  $f(t) > 0 \quad \forall t$ , so we conclude that the Gauss curvature is positive for  $t$  where  $f''(t) < 0$  and negative for  $t$  where  $f''(t) > 0$

□

#### Problem 4.

*Solution.* (a) We have that

$$\alpha'(t) = (-r/c \sin(t/c), r/c \cos(t/c), h/c),$$

so

$$|\alpha'(t)|^2 = r^2/c^2 \sin^2(t/c) + r^2/c^2 \cos^2(t/c) + h^2/c^2 = \frac{r^2 + h^2}{c^2}$$

. Setting this equal to 1 gives  $r^2 + h^2 = c^2$ .

(b) First, we will calculate the curvature  $\kappa$  and torsion  $\tau$  of  $\alpha$ . We will assume that  $r \geq 0$ , because negating  $r$  just rotates the helix by  $\pi$ . We have the following calculation:

$$T = \alpha'(t) = (-r/c \sin(t/c), r/c \cos(t/c), h/c)$$

$$N = T'/|T'| = (-r/c^2 \cos(t/c), -r/c^2 \sin(t/c), 0)/(r/c^2) = (-\cos(t/c), -\sin(t/c), 0)$$

$$B = T \times N = (h/c \sin(t/c), -h/c \cos(t/c), r/c)$$

Now, we have that  $\kappa = |T'| = r/c^2$  from a step in our calculation, and this is equal to  $r/(r^2 + h^2)$  because we are assuming  $\alpha$  is a unit-speed helix. By the Frenet equations we have that  $B' = -\tau N$ , so  $\tau = -B' \cdot N$ . We have that  $B' = (h/c^2 \cos(t/c), h/c^2 \sin(t/c), 0)$ , so  $\tau = h/c^2 = \frac{h}{h^2 + r^2}$ . Thus, curvature and torsion are constant.

Now, suppose that some curve  $\alpha$  with constant curvature  $\kappa$  and torsion  $\tau$ . If  $\kappa = 0$ , then  $\alpha$  is a line and is thus isometric to the helix with  $r = 0$  and  $h = c$ . Therefore, we can assume that  $\kappa \neq 0$ . The curvature is positive by definition since it is the absolute value of  $\alpha''$ . We want to find  $r$  and  $h$  such that the unit speed helix with parameters  $r = r, h = h$ , and  $c = \sqrt{r^2 + h^2}$  has curvature and torsion equal to  $\kappa$  and  $\tau$ . By the fundamental theorem of space curves this implies that they are isometric, and we are done.

Using our previous calculation, we want to find  $r \geq 0$  and  $h$  such that  $\frac{r}{r^2 + h^2} = \kappa$  and  $\frac{h}{r^2 + h^2} = \tau$ . This is the formula for circular inversion about a circle of radius 1 centered at the origin, and circular inversion is its own inverse, so we can check that  $r = \frac{\kappa}{\kappa^2 + \tau^2}$  and  $h = \frac{\tau}{\kappa^2 + \tau^2}$  satisfy the requisite equations. Note that  $\kappa > 0$  so we can divide by  $\kappa^2 + \tau^2$ . Because  $\kappa > 0$ , we have that  $r = \frac{\kappa}{\kappa^2 + \tau^2} > 0$  as well, so we are done.  $\square$

**Problem 5.** The url below takes you to an image of a curve. Let  $T, N, B$  denote the Frenet frame at the specified point. Rotate the image so that you are looking down at the plane spanned by  $T, N$ . Do the same with  $T, B$ , and with  $N, B$ . Submit screenshots of your answer, and draw and label the  $T, N, B$  axes. Please explain your answer.

<https://www.wolframcloud.com/obj/077c82ab-4b22-4588-8936-b76a5e2698a9>

**Solution.** In coordinates of the Frenet frame, the third-degree Taylor approximation of a curve is

$$\alpha(t) \approx (\alpha_T(t), \alpha_N(t), \alpha_B(t)) = \left( t, \frac{1}{2}\kappa t^2, -\frac{1}{6}\kappa\tau t^3 \right).$$

We can use this approximation to reason about how the curve looks projected onto each plane:

- $\alpha_N = \frac{1}{2}\kappa\alpha_T^2$ , so in the  $T, N$ -plane, the curve looks parabolic around  $\alpha(t)$ .
- $\alpha_B = -\frac{1}{6}\kappa\tau\alpha_T^3$ , so in the  $T, B$ -plane, the curve looks cubic with an inflection point at  $\alpha(t)$ .
- $\alpha_N = (\alpha_B)^{2/3}$  times some constant, so in the  $N, B$ -plane, the curve has a cusp at  $\alpha(t)$ .  $\square$

great

