## Homework 4

Math 123

Due February 19, 2021 by 5pm

## Name:

Topics covered: matchings, Hall's theorem, maximum matchings, augmenting paths Instructions:

- This assignment must be submitted on Gradescope by the due date.
- If you collaborate with other students (which is encouraged!), please mention this near the corresponding problems.
- Some problems from this assignment come from West's book, as indicated next to the problem. In some cases, the statements on this assignment differ slightly from the book.
- If you are stuck please ask for help (from me or your classmates). Occasionally problems may require ingredients not discussed in the course.
- You may freely use any fact proved in class. In general, you should provide proof for facts used that were not proved in class.

Problem 1 (West 3.1.8). Prove or disprove: every tree $T$ has at most one perfect matching.

## Solution.

Problem 2 (West 3.1.16). For $k \geq 2$, prove that $Q_{k}$ (the hypercube graph) has at least $2^{2^{k-2}}$ perfect matchings.

Solution.
Problem 3 (West 3.1.9). Let $m$ be the maximum size of a matching of $G$. Prove that every maximal matching of $G$ has at least $m / 2$ edges.

## Solution.

Problem 4 (West 3.1.18). Two people play a game on a graph $G$, alternatively choosing distinct vertices. Player 1 starts by choosing any vertex. Each subsequent choice must be adjacent to the preceding choice (of the other player). Thus together they follow a path. The last player able to move wins. Prove that the second player has a winning strategy if $G$ has a perfect matching, and otherwise the first player has a winning strategy. ${ }^{1}$

## Solution.

Problem 5 (West 3.1.24). Recall that a square matrix is called a permutation matrix $P$ if it has exactly one 1 in each row and each column and the remaining entries are 0 , e.g.

$$
\left(\begin{array}{llll}
0 & 1 & 0 & 0 \\
0 & 0 & 0 & 1 \\
1 & 0 & 0 & 0 \\
0 & 0 & 1 & 0
\end{array}\right)
$$

(a) Prove that a square matrix with nonnegative integers entries can be expressed as the sum of $k$ permutation matrices if and only if all the row sums and column sums equal $k .^{2}$
(b) Use this to construct your own original $4 \times 4$ magic square. Make sure the diagonals also have the same value (you will need to think about how to ensure this). Also make sure your example is not boring. ${ }^{3}$

## Solution.

Problem 6 (West 3.1.26). A deck with mn cards with $m$ values and $n$ suits consists of one card for each value in each suit. The cards are dealt into an $n \times m$ array. Prove that there is a set of $m$ cards, one in each column, having distinct values.

Solution.

[^0]Problem 7 (Bonus). This is a continuation of the previous problem. Use that problem to prove that by a sequence of exchanges of cards of the same value, the cards can be rearranged so that each column consists of $n$ cards of distinct suits. (Try to sketch the idea. You do not need to give careful proof.)

Solution.


[^0]:    ${ }^{1}$ Hint: for the second part, the first player should start with a vertex omitted by some maximum matching
    ${ }^{2}$ Hint: Here it may help to consider graphs with multiple edges. Use a fact from class about $k$-regular bipartite graphs.
    ${ }^{3}$ For example, the magic square where every entry is 1 is very boring.

